



EXTERNAL JOB POSTING

MISSION STATEMENT:

Homeboy Industries provides hope, training, and support to formerly gang-involved and recently incarcerated men and women, allowing them to redirect their lives and become contributing members of our community.

Essential Duties:

- Develop, implement, and communicate the goals of the tattoo department, and align them with the mission of the agency.
- Build a strong team of staff with varying skill sets and capacities to execute the goals of the department.
- Strengthen and manage data/systems to provide the following requests: Monthly data reports including success stories for funders, support letters for clients and summary of services for special partners for placements.
- Collaborate with other departments and partner agencies to address the issues at stake for former gang-members and youth re-integrating into the community.
- Oversee and maintain important partnerships related to tattoo removal (AltaMed; Astanza Lasers)
- Oversee and help coordinate all program volunteers (e.g. base of new volunteer providers) so that they all report and discuss any issues and or concerns directly.

Qualifications and Experience:

- Strong organizational and management skills required and a proven track record in leadership and team building.
- Mission driven individual with strong work ethic; challenge seeker and problem solver; able to act and react as necessary, even if limited information is available; not afraid to take charge of a situation
- Experience with pedagogies of empowerment, strength-based approaches is a strong plus.
- Experience working with individuals of diverse ethnic backgrounds
- Advanced knowledge of Microsoft Outlook, Word, and Excel
- Excellent communication and writing skills.

EDUCATION AND OR EXPERIENCE:

B.A. in Sociology, Public Administration, Social Work, or related field preferred, or 3-5 years experience working with gang-population and high-risk youth.

If interested, please send cover letter and resume to careers@homeboyindustries.org.